Creativity and Innovation in School Education

M.M – 100 **Pass -40%**
Ext. - 70 **Int. - 30**

INSTRUCTIONS FOR THE PAPER SETTER/EXAMINER:

The syllabus prescribed should be strictly adhered to.

1. The question paper will consist of three sections: A, B, and C. Sections A and B will have four questions each from the respective sections of the syllabus and will carry 10 marks each. The candidates will attempt two questions from each section.
2. Section C will have fifteen short answer questions covering the entire syllabus. Each question will carry 3 marks. Candidates will attempt any 10 questions from this section.
3. The examiner shall give a clear instruction to the candidates to attempt questions only at one place and only once. Second or subsequent attempts, unless the earlier ones have been crossed out, shall not be evaluated.
4. The duration of each paper will be three hours.

INSTRUCTIONS FOR THE CANDIDATES:

1. Candidates are required to attempt any two questions each from the sections A, and B of the question paper, and any ten short answer questions from Section C.
2. They have to attempt questions only at one place and only once. Second or subsequent attempts, unless the earlier ones have been crossed out, shall not be evaluated.

CISE 1 - Creativity and Innovation in Schools-Theoretical Framework

SECTION - A

1. Meaning of Creativity, Role of Creativity in Innovation and learning and Inter-relationships, inter-cultural perspectives,
2. Creative Skills, myths of creativity;
3. Source of Creativity; Barriers to Creativity, identifying ways of eliminating barriers to creativity;
4. Turning creativity into insights, ideas, opportunities and action, recognizing the power of intuition,
5. Role of imagination; enhancing one's creativity; Role of Creativity in Problem solving,
6. World famous Creative Personalities like Da Vince etc.

SECTION – B

7. Understanding Creative Diversity, Creativity in Individuals and in groups,
8. Emerging trends in Innovations,
9. Creating a culture of Innovation in schools,
10. Managing Creativity and Innovation,
11. Creative thinking skills as critical 21st century skill;
12. Creativity Consciousness and Attitudes through 4Ps; using CPS Tools in the Classroom, Developing Tangible Materials/Resources to promote innovations.